

Comparison Chart

	Personnel Costs			Marking			
	One-off	Per series	Per part	Risk of error	Reliability	Quality	Time
gravostar	programming	no costs	no costs	no risk	high	constant	short
Other Methods							
engraving on processing machine	programming	no costs	no costs	no risk	tool breakage	state of tool	long
stationary micro-percussion machine	programming	component adjustment	part handling	program error	person-dependent	constant	short
engraving machine	programming	component adjustment	part handling	program error	person-dependent	state of tool	long
marking with stamping press	adjustment	component adjustment	part handling	incorrect stamp	person-dependent	state of tool	very short
stamping with manual punch	no costs	no costs	part handling	incorrect stamp	person-dependent	person-dependent	short
marking with electric engraver	no costs	no costs	part handling	incorrect stamp	person-dependent	person-dependent	long